

Job Title: Social Community Manager (writer)

Overview:

We're building an epic content and social media studio and need a creative, internat savvy, quick-witted wrtier to drive real-time community engagement. The primary purpose of this role is to create raving superfans through bold, witty, and on-brand interactions across social platforms.

THE WORK:

- Be the voice of the brand, responding to fans in real-time.
- Review profiles quickly to assess risks and follow engagement guidelines.
- Show empathy and care, resolving concerns with personalized solutions.
- Surprise and delight fans (virtually and IRL) through creative, thoughtful interactions.
- Monitor sentiment closely and alert teams to important trends or shifts.
- Understand social platforms, tools, and protocols to engage effectively.
- Track key metrics like response time, engagement rates, and volume.
- Identify and highlight positive interactions for team recognition and merchandizing.
- Continuously assess and improve project management processes and workflows.

THE PERSON

- No ego all fun! We are building a different kind of Superteam
- Be a fun and positive team player
- Ambitious Doesn't need to have their handheld, self-starter
- Proven track record of successfully engaging as a brand on social
- Adept communication and interpersonal skills, able to effectively collaborate
- Strong decision-maker with a bias for action and problem-solving.
- Creative writer who can deliver engaging, witty, and on-brand responses in-the-moment.
- Ability to handle multiple projects and deadlines simultaneously
- Immaculate attention to detail and eagerness to offer best-in-class service
- 1-3 years of experience in community management
- Passion and interest in social media, pop culture, and creative writing

THE DETAILS

- Hours: 10-15 hours per week, could be more as we grow
- Compensation: \$1,500 \$2,000 per month
- Location: Remote first, will prioritize East Coast Candidates

TO APPLY

Head over to https://tinyurl.com/Maverickcareers and click some buttons!